



St Agatha's Catholic Primary School

Policy	Art and Design Policy
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Governor Committee	
Statutory Policy	No

Rationale

Art, craft and design embody some of the highest forms of human creativity. Our Art and Design curriculum is designed to engage and inspire children through topic linked, cross curricular learning opportunities. We aim for all children, regardless of ability or background, to be inspired by a diverse range of artists. Children have the opportunity to explore their ideas and record their experiences and produce creative, imaginative work; they also explore the work of others and evaluate different creative ideas. Children will develop their knowledge of different artists, designers and craft makers. They will become confident and proficient in a variety of techniques including drawing, painting, sculpting, as well as other selected skills. We value the contribution Art and Design can play in building children's self-esteem and confidence and hold an annual Art Week in the Summer Term. We also believe in nurturing the next generation of artists and promote and encourage children to take part in the Young Artists' Summer Show Exhibition held by the Royal Academy of Arts.

Curriculum

St Agatha's Art and Design curriculum is a well-planned sequence of lessons that ensures progression in all areas; our curriculum equips children with the knowledge and skills they need to experiment and create their own works of art, craft and design. Lessons are adapted to allow for more individualised learning and build on prior knowledge and skills whilst introducing new skills, knowledge and challenge. Where there are opportunities for making meaningful connections with other projects, Art and Design projects are sequenced accordingly. For example, the project Trailblazers and Barrier Breakers is taught alongside the history project Maafa to give children a better all-round understanding of conceptual art. Throughout the Art and Design scheme, there is complete coverage of all national curriculum programmes of study.

Teaching and learning

The teaching and implementation of the Art and Design Curriculum is based on the National Curriculum and supported by Maestro Cornerstones planning, ensuring a well-structured approach to this creative subject. Art and Design projects are mainly linked to the core theme of each term; however, each year children will experience a subject specific project specifically aimed at progressing key skills and knowledge within art. We ensure that art is included across each year group, with a level of progression that supports and challenges our children so that they develop lively, creative, enquiring minds. Children continue to build upon these skills each year through focus on the same themes. As well as practising and developing mastery in the key processes of art, all children are taught technical vocabulary accurately and are expected to know, apply and understand the matters, skills and processes specified.

Inclusion

All children have equal opportunities to participate and gain confidence in different aspects of Art and Design. Art and Design is taught in line with the school's equal opportunities policy (see school website). Class teachers adapt lessons to meet the learning needs of all children in the class. Lower attaining children will be challenged through activities, which are scaffolded to enable them to consolidate their understanding and succeed. Children working at a higher level will receive tasks relevant to the year group's lesson objective, but at a greater depth and complexity.

Home Learning

During the term with a specific art cross-curricular project, there will be home learning tasks assigned on Teams. The knowledge organisers for the Art and Design projects will also be available via Teams.

Assessment

The Senior Leadership team, Art and Design Subject Leader and linked governors monitor the subject through pupil voice, learning walks and book scrutiny.

Marking and Feedback

Teachers provide verbal feedback to clarify and elaborate immediately, therefore ensuring that misconceptions are not embedded, and pupils can act upon the feedback given straight away.

Information Technology

Interactive resources are used to introduce and consolidate concepts when they can convey Art and Design ideas and enhance learning.

Cross curricular Links

Art and Design has great potential for cross curricular links with other subjects and staff take every opportunity to exploit this. Links with other curriculum areas, especially history, geography and computing are developed discreetly within the curriculum. Teachers are encouraged to do so in order to develop a 'whole child' approach to learning and follow the interests of the children in their class.